(19) World Intellectual Property Organization International Bureau



(43) International Publication Date 23 January 2003 (23.01.2003)

PCT

(10) International Publication Number WO 03/007549 A1

(51) International Patent Classification7:

(21) International Application Number: PCT/CH01/00434

(22) International Filing Date:

10 July 2001 (10.07.2001)

(25) Filing Language:

English

H04L 12/24

(26) Publication Language:

English

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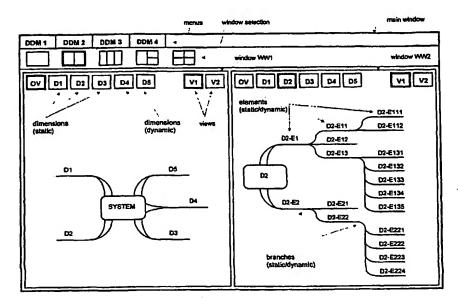
- (81) Designated States (national): AE, AG, AL, AM, AT, AU, AZ, BA, BB, BG, BR, BY, BZ, CA, CH, CN, CO, CR, CU, CZ, DE, DK, DM, DZ, EE, ES, FI, GB, GD, GE, GH, GM, HR, HU, ID, IL, IN, IS, JP, KE, KG, KP, KR, KZ, LC, LK, LR, LS, LT, LU, LV, MA, MD, MG, MK, MN, MW, MX, MZ, NO, NZ, PL, PT, RO, RU, SD, SE, SG, SI, SK, SL, TJ, TM, TR, TT, TZ, UA, UG, US, UZ, VN, YU, ZA, ZW.
- (84) Designated States (regional): ARIPO patent (GH, GM, KE, LS, MW, MZ, SD, SL, SZ, TZ, UG, ZW), Eurasian patent (AM, AZ, BY, KG, KZ, MD, RU, TJ, TM), European patent (AT, BE, CH, CY, DE, DK, ES, FI, FR, GB, GR, IE, IT, LU, MC, NL, PT, SE, TR), OAPI patent (BF, BJ, CF, CG, CI, CM, GA, GN, GW, ML, MR, NE, SN, TD, TG).

Published:

with international search report

For two-letter codes and other abbreviations, refer to the "Guidance Notes on Codes and Abbreviations" appearing at the beginning of each regular issue of the PCT Gazette.

(54) Title: METHOD AND GRAPHICAL USER INTERFACE FOR CONTROLLING A TELECOMMUNICATION SYSTEM



(57) Abstract: The inventive method allows to control wired to wireless, private or public telecommunication systems, such as private branch exchanges located on customer premises, local exchanges, mobile switching centers, cross-connect systems or complete private and public networks with interconnected managed objects which are visualised to users or maintenance personnel in at least one dimension (D1, D2, , Dn), in at least one view (V1, V2,) and in at least one window (WW1, WW2,) through a graphical user interface, comprising the steps of displaying the managed objects of the controlled telecommunication systems in a first view (V_{MM}) as elements (D1-E1, , Dx-Ey) of a mind map which comprises a structure with branches for every distinct group of elements or distinct elements in hierarchical flow.

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METHOD AND GRAPHICAL USER INTERFACE FOR CONTROLLING A TELECOMMUNICATION SYSTEM

The present invention relates to a method and a graphical interface for controlling a telecommunication system according to claim 1 and claim 10.

The present invention relates in particular to a method and a graphical user interface for controlling, configuring and preferably also maintaining, wired or wireless, private or public telecommunication systems, such as private branch exchanges located on customer premises, local exchanges, mobile switching centers, cross-connect systems or complete private and public networks.

More particularly the present invention relates to a method and a graphical user interface designed for implementation in the management plane of said equipment or networks.

BACKGROUND OF THE INVENTION

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In recent years an increasing percentage of the previously used analog transmission and switching equipment in telecommunication networks has been replaced by digital systems primarily for economic reasons. In addition digital equipment provides numerous new services and functions. However, due to the complexity and multi-functionality of the equipment, handling of the resulting systems has become difficult.

In the process of development of a new telecommunications system it is advisable to involve all concerned parties on the developer side, in general the personnel of R&D, and on the user side, particularly the actual users of the systems as well as maintenance personnel, in order to iteratively find the ideal model which can be realised (see [1], Martin Cierjacks,

Vorgangsmodellierung als Mittel zur Benutzerbeteiligung bei der objektorientierten Softwareentwicklung, Inaugural-Dissertation, Universität Trier 1999, pages 25-28).

Means used by said parties for describing a model differ normally significantly. The developers will use formal logic and language while the users will describe their requirements in natural language by common sense. Due to differences in said communication means misunderstandings between the parties involved may therefore frequently occur.

In complex systems, such as advanced telecommunication systems, the interfaces provided to the users often comprise formalistic views such as hierarchical tree structures comprising system elements. Such formalistic views often contain insufficient information or information which can not be interpreted by users due to incorporation of technical elements and language.

Performing the configuration of customer premises equipment such as a private branch exchange based on a formalistic user interface is usually done by a trained specialist. For a less skilled user such formalistic graphical interfaces may create irresolvable problems.

However, with rising complexity of the system even the expert may require extended training, more detailed technical manuals and/or a lot of valuable time on site to set-up and configure a complex system.

In case that the installed and configured system does not perform up to expectation or simply does not deliver some of the services planned both the user and the trained expert may be helpless.

It would therefore be desirable to provide an improved method and an improved graphical user interface by which a complex telecommunication system, can more easily be controlled.

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It would be desirable in particular to provide a method and a graphical user interface which facilitate configuration of a complex telecommunication system.

It would further be desirable to provide a method and a graphical user interface which facilitate maintenance of a complex telecommunication system.

SUMMARY OF THE INVENTION

The above and other objects of the present invention are achieved by a method and a graphical user interface according to claim 1 and claim 10 respectively.

The inventive method and graphical user interface allow to control wired or wireless, private or public telecommunication systems, such as private branch exchanges located on customer premises, local exchanges, mobile switching centers, crossconnect systems or complete private and public networks with interconnected managed objects which are visualised to users or maintenance personnel in at least one dimension, in at least one view and in at least one window through the graphical user interface, comprising the steps of displaying the managed objects of the controlled telecommunication systems in a first view as elements of a mind map.

Instead of using a formalistic technical view of the controlled telecommunication system the invention proposes to use a mind map to display the managed objects and their interconnections.

25 A mind map allows to dissolve connections between managed objects which are layered in previously used views close to the final branch where the link to a managed object deviates from a highway of connections.

When looking for an element, for example DECT terminal M4, in a tree structure as shown for example in figure 4, a user will follow a connection highway, possibly over more than one page

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and several element groups, such as servers, gateways, routers, switches, workstations to the group of DECT-terminals, where the link to DECT terminal M4 deviates (see also [2], Ascotel ISDN Telekommunikationssysteme, Ascotel 2025/2045/2065, Systemhandbuch B, Version 5.0, Ascom Business Systems, Solothurn February 2001, menu-trees and configuration parameters, pages 5.31-5.44).

Mind maps however comprise structures with branches for every distinct group of elements or distinct element in a hierarchical flow which allow a user to quickly and correctly visualise the controlled telecommunication system despite of its complexity.

Planning, set-up and configuration of the controlled telecommunication system is therefore significantly facilitated, which allows to reduce project costs, including training and documentation expenditures considerably.

In order to optimise visualisation and interaction with the controlled telecommunication system several predominantly static dimensions, for a private branch exchange preferably the topology of a controlled network, the geographical location of managed objects, the users of the managed objects and/or predominantly dynamic dimensions as time variable such interactions between managed objects are displayed through the graphical user interface. In a further dimension the graphical displays preferably also applications interface implemented within the system.

In a preferred embodiment of the invention the graphical user interface provides two or more windows displaying identical or different dimensions of the controlled telecommunication system. A complex telecommunication system can therefore be viewed from different angles or dimensions which are most suitable to perform planned tasks.

In [1], page 26, it is suggested to iteratively achieve symmetry of the models proposed by users and designers. However, in many cases, partly due to the heterogeneous requirements and notions of different users or different designers, the optimum solution can not be found in a compromise. The inventive graphical user interface therefore provides in a preferred embodiment different views, such as said mind map view, a tree view and/or a table view for displaying said dimensions in corresponding windows.

- This allows a user or maintenance personnel to select the most suitable view for a planned task. Elements of a certain category can often be configured most easily in a table view, in which common settings can be entered once and then copied to all other elements.
- 15 In order to set-up the systems elements can individually be configured and dragged and dropped within one or between two or more windows.

In a further embodiment of the invention the branches of the mind map, used for mutually connecting elements contained in different levels of a dimension, provide access to or display static and/or dynamic states of the controlled telecommunications system such as present interactions between managed objects or current or accumulated traffic, costs or error data.

The branches contained in a mind map are therefore important elements which are suitable to display predominantly dynamic states of the systems by means of linked pop-up menus or by means of differently formatting said branches. A branch carrying a high traffic load may for example be drawn broader while a branch on which a high number of errors had been accumulated could be highlighted red.

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Maintenance personnel could therefore detect problems or an overload of the system with a short look at the graphical user interface.

The graphical user interface is preferably adaptable to different users by means of a filter which provides for each user only access to the required parts of the system.

BRIEF DESCRIPTION OF THE DRAWINGS

Some of the objects and advantages of the present invention have been stated, others will appear when the following description is considered together with the accompanying drawings, in which:

- Figure 1 shows a first display provided by the inventive graphical interface with mind maps of a telecommunication system shown in two separate windows;
 - Figure 2 shows a second display provided by the inventive graphical interface with the mind map view of a network dimension of a telecommunication system, displaying a network and a sub-network thereof in a first and a second window;
 - Figure 3 shows a third display provided by the inventive graphical interface with dynamic states of a network displayed by means of a mind map in a first window and locations of equipment displayed in two additional windows;
 - Figure 4 shows a fourth display provided by the inventive graphical interface with a tree view of the network shown in a first window and locations of equipment shown in two additional windows;

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Figure 5 shows a fifth display provided by the inventive graphical interface with a mind map view of subscribers and with a tree view of configured routing functions and

5 Figure 6 shows a sixth display provided by the inventive graphical interface with a category of network elements shown in tree view and the same category of network elements shown in table view.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

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10 The inventive method allows to control a telecommunication system by means of an improved graphical interface.

To support communication across a telecommunication network such as the ISDN (Integrated Services Digital Network) three distinct but interacting protocol stacks are required, namely, the user-network signalling protocol on the D-channel, the interoffice signalling system CCS 7, and the user information protocol on the B-channel. Since the OSI-model alone is not sufficient to describe this communications, a specific ISDN protocol reference model has been defined (see [3], Jerry D. Gibson, THE COMMUNICATIONS HANDBOOK, CRC PRESS LLC, Boca Raton 1997, chapter 42, Erwin P. Rathgeb, Integrated Services Digital Network (ISDN) and Broadband (B-ISDN), pages 577-590).

In order to separate user and signalling information the generic protocol block to model ISDN network elements is structured into three planes (see [3], pages 581-582):

The control plane (C) representing protocols used for transfer of signalling information.

The user plane (U) representing the blocks used for transfer of user information.

The management plane (M) representing the functions needed to coordinate the activities in the U-and C-plane.

- U- and C-plane are usually layered stacks, whereas the M-plane is represented as a monolithic block, because its functions can not be described properly by using the OSI concepts. However, the M-plane functions can be structured into plane related functions and functions which are related to specific layers in other planes.
- 10 As shown in [3], figure 42.4 a management plane is implemented in the entities located within a public telecommunications network such as local exchanges as well as in end systems or customer premises equipment such as private branch exchanges connected to the public network.
- In order to integrate entities into existing networks, to connect additional equipment to already installed systems or to adapt installed system to user requirements, the management plane comprises corresponding modules and functions which allow the set-up and configuration of the concerned systems.
- A modern private branch exchange is similar to a telephone company central office in that it is a digital switch complete with central control, program and call store, line and trunk interfaces and many further common features. The private branch exchange differs from central office switch primarily in its capacity to serve lines and process calls (see [3], chapter 33, pages 433-449).

Control of switching modules integrated in a central office switch or in a private branch exchange is performed by an administrative module which comprises processing, communications— and storage modules as well as a terminal acting as man machine interface (see [4], Peter R. Gerke,

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Digitale Kommunikationsnetze, Springer-Verlag, Berlin 1991, page 150, figure 4.8).

A graphical user interface implemented within the management plane provides a display of the controlled telecommunication system or entity for example on the display of the terminal contained in the above mentioned administrative module or in a telecommunication management system.

Figure 1 shows a first display provided by the inventive graphical interface with mind maps of the controlled telecommunication system shown in two separate windows WW1, WW2, which are embedded in a main window which further comprises tool bars with drop-down menus and symbols for selecting window arrangements.

The graphical user interface in this preferred embodiment of the invention allows to view the controlled telecommunication system in five dimensions D1, ..., D5, in two different views V1, V2 and in a maximum of four windows WW1, ..., WW4 (see the symbols in the window selection tool bar).

In the first window WW1 the system overview (button OV) has been selected as well as view V1, which displays the system with the available dimensions D1, ..., D5 as a mind map. The system overview button OV is an option since the buttons for selection of a dimension D1; ...; D5 may be self-explanatory.

In the second window WW2 the second dimension D2 is displayed in mind map view V1 as well, with system elements D2-E1, ..., D2-E224, which correspond to managed objects within the telecommunication system.

In the first window WWl it is shown that some of the system dimension D1, D2, D3 may completely or predominantly be static while other system dimensions D4, D5 may completely or predominantly be dynamic. The system elements D2-E1, ..., D2-E224

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shown in window WW2 may be static or may change dynamically. A major advantage of the selected mind map view V1 is the resolution of the branches which interconnect the system elements D2-E1, ..., D2-E224. Said branches may be static or dynamically indicating the performance of the controlled system.

As described above mind maps comprise structures with branches for every distinct group of elements or distinct element in a hierarchical flow. This allows a user by means of the implemented mind maps to quickly and correctly visualise the controlled telecommunication system despite of its complexity. The branches of the shown mind maps, which in other views are layered, may in addition be used to display static or dynamic system data which allow a user not only to detect but also to locate the position of an incorrect system state, such as a malfunction, an increased error rate or an overload situation.

For private branch exchanges located on customer premises the graphical interface preferably allows to display five system dimensions.

2 shows a second display provided by the inventive 20 graphical user interface designed for controlling a private branch exchange comprising five selectable dimensions D_{NE} , D_{LO} , D_{SU} , D_{RO} and D_{AP} . The private branch exchange in this case is the core of the controlled telecommunication system. predominantly static dimension D_{NE} allows to display the system 25 as a network which, as shown in the mind map view V_{MM} of figure 2, can fully or partly be displayed in selected windows WW1, In a further static dimension D_{LO} (see figure 3) the graphical user interface shows the physical location of the managed objects within the customer premises. In a third static 30 dimension D_{SU} (see figure 5) the graphical user interface shows fourth the In connected to system. subscribers graphical user the predominantly dynamic dimension D_{RO}

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interface shows the established routing functions (see figure 5). In the last dimension D_{AP} , applications installed within the controlled telecommunications system are visualised.

In the first window WWl shown in figure 2 the complete network of the controlled telecommunications system is displayed. The displayed network comprises two main branches, a sub-network for the marketing department and a sub-network for the production department which may be partly or fully displayed in this or further windows WW. The elements of the network, the managed objects such as routers, switches, gateways, servers, workstations and terminals and their interconnections are shown in mind map view V_{MM}. The second window WW2 shows the enlarged mind map view of the sub-network for the marketing department only.

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Fig. 3 shows a third display provided by the inventive graphical interface with dynamic states of the network displayed in mind map view V_{MM} in the first window WW1 and locations of equipment installed in the customer premises displayed in two additional windows WW2, WW3. In the second window WW2 the locations of the marketing department including system connections are displayed. The third window WW3 shows the locations of the production department.

The user of the inventive graphical user interface can therefore visualise the complete telecommunication system including the related environment. The display of different dimensions D_{NE} , D_{LO} , including in particular the display of customer premises, facilitates significantly the planning and setup of the telecommunication system since the complete system and its related environment can be visualised before physically visiting customer premises.

After the setup and configuration the branches of the mind map, used for mutually connecting elements contained in different

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levels of a dimension, preferably provide access to or display static and/or dynamic states of the controlled telecommunications system such as present interactions between managed objects or current or accumulated traffic, costs or error data.

The traffic load in the displayed branches may preferably be represented by a corresponding format such as the breadth or colour of the branches. As indicated in figure 3, window WW1 the branch leading to switch M1 is displayed broader indicating occurrence of a relatively high traffic volume. Clicking a mouse button with the pointer on this branch may also open a pop-up window which contains, as shown in figure 3, related dynamic data such as traffic figures or error data.

page 26, it is suggested to iteratively achieve [1], symmetry of the models proposed by users and designers. However, in many cases, partly due to the heterogeneous requirements and notions of different users or different designers, the optimum solution can not be found compromise on a common model. The inventive graphical user preferred embodiment therefore provides in а interface different views, such as said mind map view V_{MM} , a tree view V_{TR} and/or a table view V_{TB} for displaying said dimensions D_{NE} ; D_{LO} ; Dsu; DRO; DAP in corresponding windows WW1, ..., WW4, ... WWn.

Figure 4 shows a fourth display provided by the inventive graphical interface with a tree view V_{TR} of the network dimension D_{NE} shown in the first window WW1 and locations of equipment shown in two additional windows WW2, WW3.

In some cases a tree view V_{TR} may be preferable to a user. For example in case that complexity of presented data is low, a simple formalistic view would be sufficient.

Figure 5 shows a fifth display provided by the inventive graphical interface with a mind map view V_{MM} of subscribers and with a tree view V_{TR} of configured routing functions.

In case that routing data concern only a few subscribers then the tree view V_{TR} may be sufficient. In case that routing settings are more complex, then preferably the mind map view V_{MM} is selected, which allows the user of the graphical interface to visualise the complete routing organisation.

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Figure 6 shows a sixth display provided by the inventive 10 graphical interface with a category of network elements shown in tree view V_{TR} and the same category of network elements shown in table view V_{TR} .

A user or maintenance personnel may require an overview of all servers installed. In order to configure the displayed servers the user could sequentially click on each server invoking the related configuration window as shown for example in figure 4, window WW1. Since at least part of the configuration data may be identical for most of the servers it may be easier to use the table view V_{TB} for configuration purposes. Common data entered for a first server could in this view V_{TB} easily be copied to the rows of the remaining servers.

Table view V_{TR} may however only be useful for maintenance personnel. A local administrator may prefer to use only mind map views V_{MM} . Further the local administrator may require to display only part of the dimensions and part of the elements. The complete model of the telecommunication system is therefore preferably viewed to different users through a filter according to an access code assigned.

Handling and configuring of a controlled telecommunication system is therefore significantly facilitated by means of the inventive graphical user interface. Elements D1-E1, ..., Dx-Ey can easily be configured as well as be dragged and dropped

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within one or between two or more windows WW1, WW2, In figure 5 for example routing of a call incoming on number 437 3204 can easily be routed to subscriber Berger who is working in division 2 of the marketing department. The administrator simply drags the name or symbol related to the concerned subscriber from the first window WW1, in which the subscriber dimension D_{SD} is displayed in mind map view V_{MM} , to the concerned element in the second window WW2, in which the routing dimension D_{RO} is displayed in tree view V_{TR} . In addition the routing format, top down or cyclic, can be displayed with icons, thus facilitating system apprehension.

A subscriber (Taylor) can also be reallocated to a different department by means of dragging and dropping the concerned symbols accordingly within the first window WW1 or to a different window in which the new location is displayed.

A further advantage of the mind map view V_{MM} can be recognised from the first window WW1 displayed in figure 5 in which the status of the subscribers is indicated. Internal subscriber Siegfried has called external subscriber Hill. External subscriber Grand has called internal subscriber Johnson. Call connections are preferably visualised by differently formatting the concerned branches of the mind map. In case that a line is interrupted, for example due to a broken cable, then the fault can easily be located by setting up a test connection (Nunn >>> Miller) which will only partially be established.

Numerous advantages of the inventive graphical user interface have been described above for its implementation in conjunction with a private branch exchange. However, the discussed graphical interface can also advantageously be used for controlling further telecommunication systems, such as local exchanges, mobile switching centers, cross-connect systems or complete private and public networks.

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- 10 [3] Jerry D. Gibson, THE COMMUNICATIONS HANDBOOK, CRC PRESS LLC, Boca Raton 1997
 - [4] Peter R. Gerke, Digitale Kommunikationsnetze, Springer-Verlag, Berlin 1991

CLAIMS

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- Method for controlling wired or wireless, private or public 1. telecommunication systems, such as private branch exchanges located on customer premises, local exchanges, switching centers, cross-connect systems complete or private and public networks with interconnected managed objects which are visualised to users or maintenance personnel in at least one dimension (D1, D2, ..., Dn), in at least one view (V1, V2, ...) and in at least one window (WW1, WW2, ...) through a graphical user interface, comprising the steps of displaying the managed objects of the controlled telecommunication systems in a first view (V_{MM}) as elements (D1-E1, ..., Dx-Ey) of a mind map which comprises a structure with branches for every distinct group of elements or distinct elements in a hierarchical flow.
- 2. Method according to claim 1, in which predominantly static dimensions (D_{NE}, D_{LO}, D_{SU}) such as the topology of a controlled network (D_{NE}) , the geographical location of managed objects (D_{LO}) , the users (D_{SU}) of the managed objects and/or predominantly dynamic dimensions (D_{RO}, D_{AP}) such as time variable interactions between managed objects are displayed through the graphical user interface.
- 3. Method according to claim 1 or 2, in which two or more windows (WW1, WW2, ...) are provided displaying identical or different dimensions (D_{NE}; D_{LO}; D_{SU}; D_{RO}; D_{AP}) of the controlled telecommunication system.
 - 4. Method according to claim 3, in which different views (V1, V2, ...), such as said mind map view (V_{MM}) , a tree view (V_{TR}) and/or a table view (V_{TB}) , are selected for displaying said dimensions $(D_{NE}; D_{LO}; D_{SU}; D_{RO}; D_{AP})$ in corresponding windows (WW1, WW2, ...).

- 5. Method according to one of the claims 1-4, in which elements (D1-E1, ..., Dx-Ey) can be dragged and dropped within one or between two or more windows (WW1, WW2, ...).
- 6. Method according to one of the claims 1-5, in which the branches of the mind map, used for connecting elements (D1-E1, ..., Dx-Ey) of a dimension (D1; D2; ...), provide access to or display static and/or dynamic states of the controlled telecommunications system such as present interactions between managed objects or current or accumulated traffic, costs or error data.
 - 7. Method according to one of the claims 1-6, in which elements (D1-E1, ..., Dx-Ey) of the controlled telecommunication system are displayed in hierarchical order or by category.
- 8. Method according to one of the claims 1-7, in which elements (D1-E1, ..., Dx-Ey) of the controlled telecommunication system are configured individually or, preferably by means of a table, by category.
- Method according to one of the claims 1-8, in which 20 elements (D1-E1, Dx-Ey) ••• / or branches are filtered according to access an code assigned to users maintenance personnel of the graphical user interface.
- 10. Graphical user interface for controlling wired or wireless, private or public telecommunication systems, such was private branch exchanges located on customer premises, local exchanges, mobile switching centers, cross-connect systems or complete private and public networks with interconnected managed objects which are visualised to users or maintenance personnel in at least one dimension (D1, D2, ..., Dn), in at least one view (V1, V2, ...) and in at least one window (WW1, WW2, ...), characterised in, that managed objects of the controlled telecommunication systems

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can be displayed in a first view (V_{MM}) as elements (D1-E1, ..., Dx-Ey) of a mind map which comprises a structure with branches for every distinct group of elements or distinct elements in a hierarchical flow.

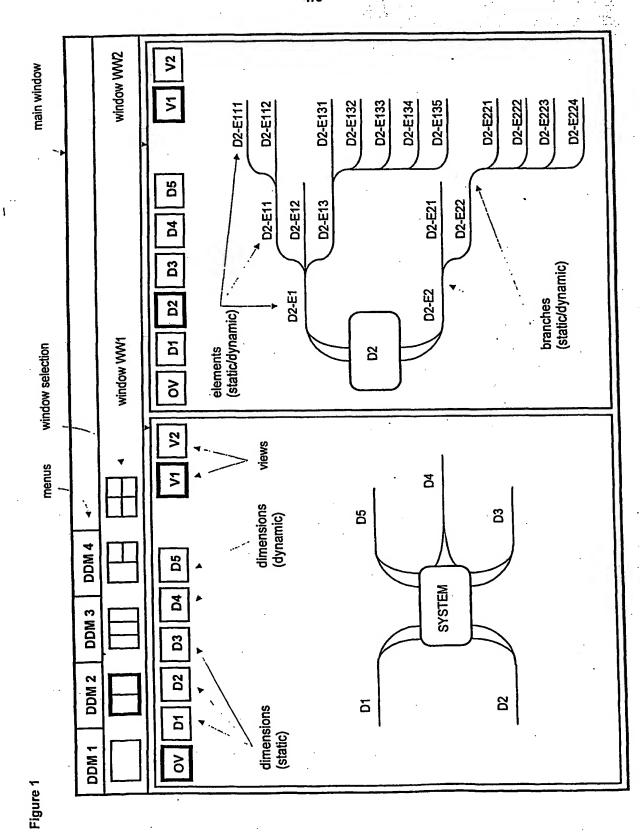
- 5 11. Graphical user interface according to claim 10, in which predominantly static dimensions (D_{NE}, D_{LO}, D_{SU}) such as the topology of a controlled network (D_{NE}), the geographical location of managed objects (D_{LO}), the users (D_{SU}) of the managed objects and/or predominantly dynamic dimensions (D_{RO}, D_{AP}) such as time variable interactions between managed objects can be displayed through the graphical user interface.
 - 12. Graphical user interface according to claim 10 or 11, in which two or more windows (WW1, WW2, ...) are selectable displaying identical or different dimensions (D_{NE} ; D_{LO} ; D_{SU} ; D_{RO} ; D_{AP}) of the controlled telecommunication system.
 - 13. Graphical user interface according to claim 10, 11, or 12, in which different views (V1, V2, ...), such as said mind map view (V_{MM}), a tree view (V_{TR}) and/or a table view (V_{TB}), are selectable for displaying said dimensions (D_{NE} ; D_{LO} ; D_{SU} ; D_{RO} ; D_{AP}) in corresponding windows (WW1, WW2, ...).
 - 14. Graphical user interface according to one of the claims 1013, designed in such a way that elements (D1-E1, ..., Dx-Ey)
 can be dragged and dropped within one or between two or
 more windows (WW1, WW2, ...).
 - 15. Graphical user interface according to one of the claims 1014, in which the branches of the mind map, used for connecting elements (D1-E1, ..., Dx-Ey) of a dimension (D1; D2; ...), are designed to provide access to or to display static and/or dynamic states of the controlled telecommunications system such as present interactions

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between managed objects or current or accumulated traffic, costs or error data.

- 16. Graphical user interface according to one of the claims 10-15 designed in such a way that elements (D1-E1, ..., Dx-Ey) of the controlled telecommunication system can be displayed in hierarchical order or by category.
- 17. Graphical user interface according to one of the claims 10-16, in which elements (D1-E1, ..., Dx-Ey) of the controlled telecommunication system can be configured individually or, preferably by means of a table, by category.
- 18. Graphical user interface according to one of the claims 10-17, comprising a filter designed to filter elements (D1-E1, ..., Dx-Ey) or branches according to an access code assigned to users or maintenance personnel of the graphical user interface.



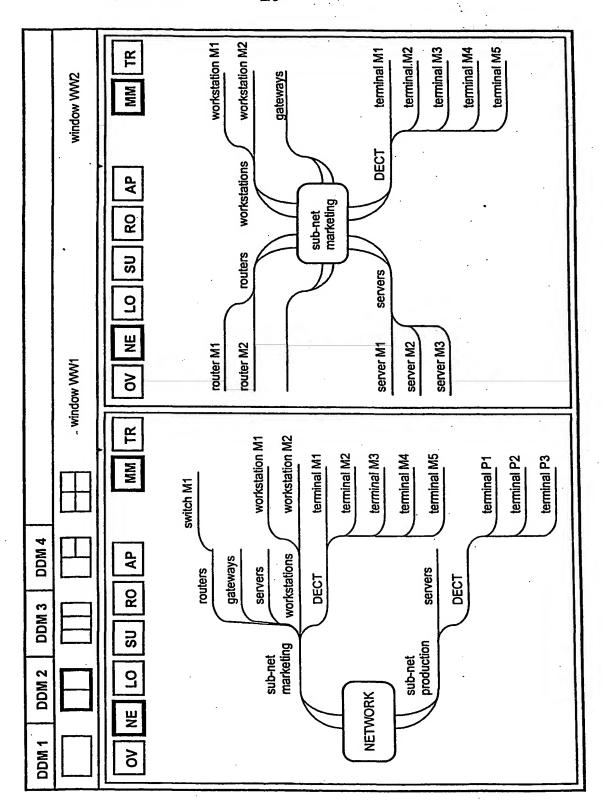


Figure 2

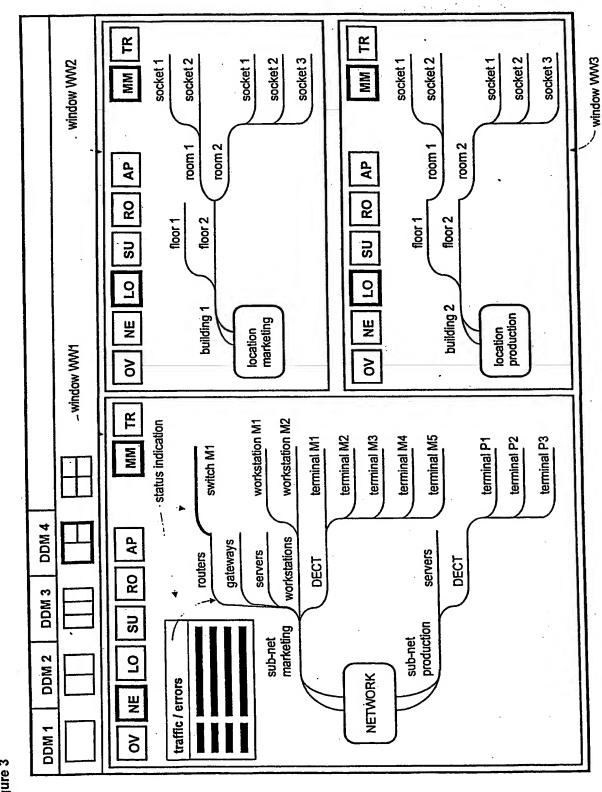


Figure 3

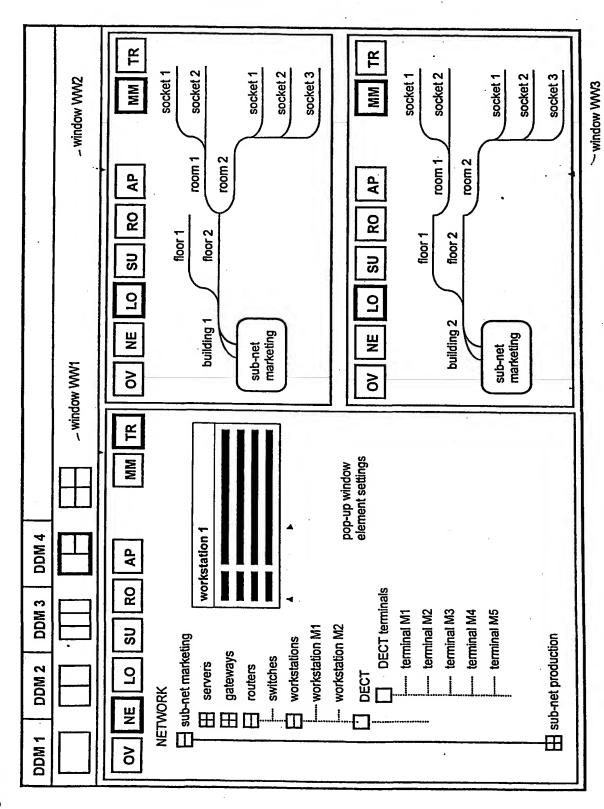
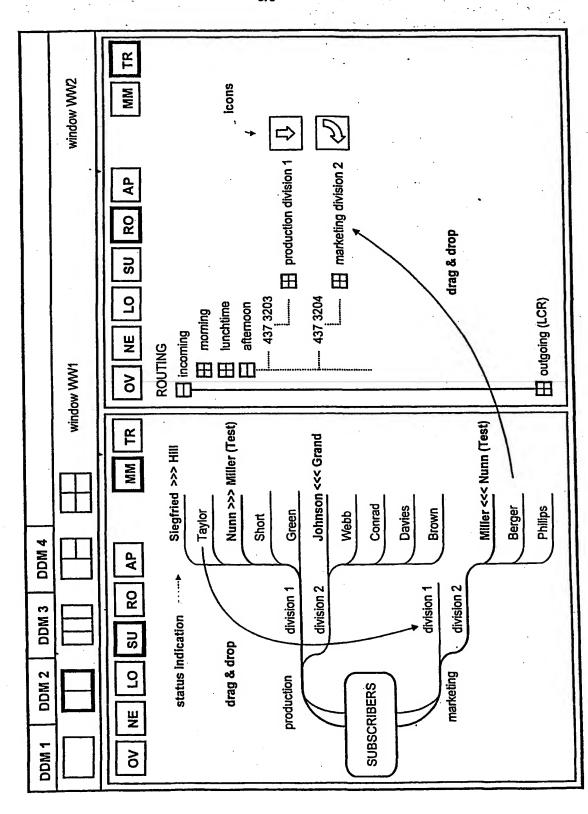


Figure 4

Figure 5



window WW2 TB 꿈 MM setting 2 defined CODY AP 8 setting 1 defined сору SU production production marketing marketing marketing production production production marketing marketing PLACE NETWORK Servers 2 window WW1 Ä server 3 server 4 server 1 server 2 server 2 server 5 server 1 server 5 server 3 NAME 6 18 MM TR DDM 4 AP 8 DDM 3 SU server 3 production server 1 production server 2 production server 4 production - server 1 marketing server 2 marketing server 3 marketing server 4 marketing server 5 marketing DDM 2 밀 Servers NETWORK DDM 1 8

Figure 6

INTERNATIONAL SEARCH REPORT

In tional Application No
PCT/CH 01/00434

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'A" docum	ent defining the general state of the art which is not dered to be of particular relevance	cited to understand the principle or invention	theory underlying the	
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	e actual completion of the international search	Date of mailing of the International		
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